

BELUBULA RIVER PRECINCT - CONCEPT MASTERPLAN



Ogilvy St
Formalise the existing street with a turning circle and footpath. Retain access to sports fields.

Re-vegetation Works
Ongoing bush regeneration works along existing shared path.

Heritage Well
Restoration of the historic well to create a focal point along the river walk.

Belubula River
Ongoing rehabilitation of the river to create a cleaner, healthier system. Including the removal of exotic weed species and the reinstatement of natives.

Goose Park
Upgrade the existing park with better access to the river, removal of exotic weed species, improved feature planting and new access paths. (Refer to Concept Design Options for further detail)

'The Island'
Improve the existing landscape but removing Willows and exotic weed species choking the river. Provide improved access to the river including decks, shelters and benches suitable for fishing, birdwatching and relaxing. Create a new bridge crossing as well as a network of paths. (Refer to Concept Design Options for further detail)

'Nature walk'
Create a pedestrian link from Ogilvy Street in the north to Heritage Park in the south. An accessible footpath that will allow both locals and visitors to enjoy the local landscape. This also includes exercise equipment to extend the 'fitness trail' as well as park benches, low planting and shade trees. Lighting to be installed at key points along the walk to allow longer use in the evenings and a safe environment.

Henry St
Extend Henry St between Charles St and Stillingfleet St to increase connectivity and allow for future development. Including new footpath and street trees.

Lower Farm St
Convert Lower Farm St into a pedestrian only trail including native planting and shade trees linking the extended river walk.

Heritage Park
Formalise Stillingfleet St with upgraded turning circle and footpath. Create a new entrance into Heritage Park linking the river walk.

Future Connection
Potential to extend the river walk further south connecting to Martha St and President's Walk.